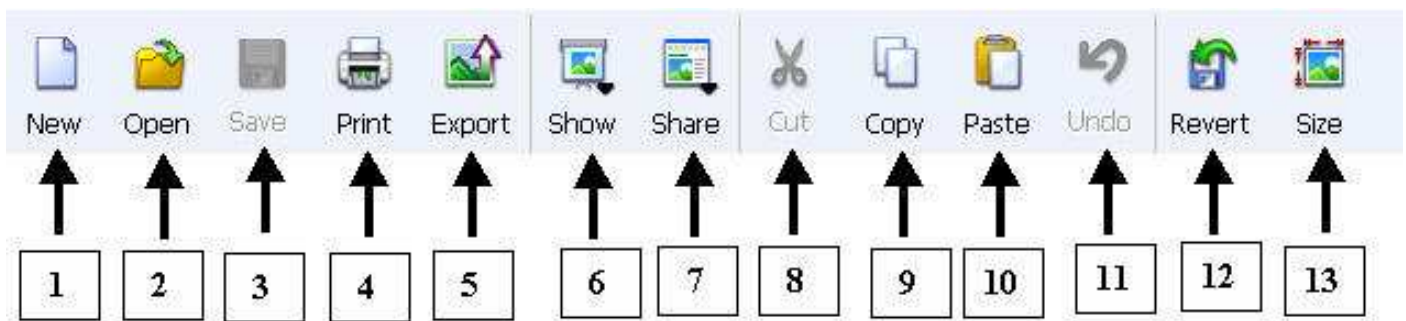
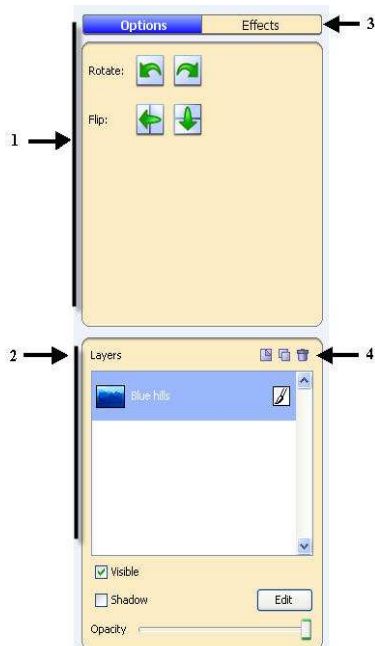


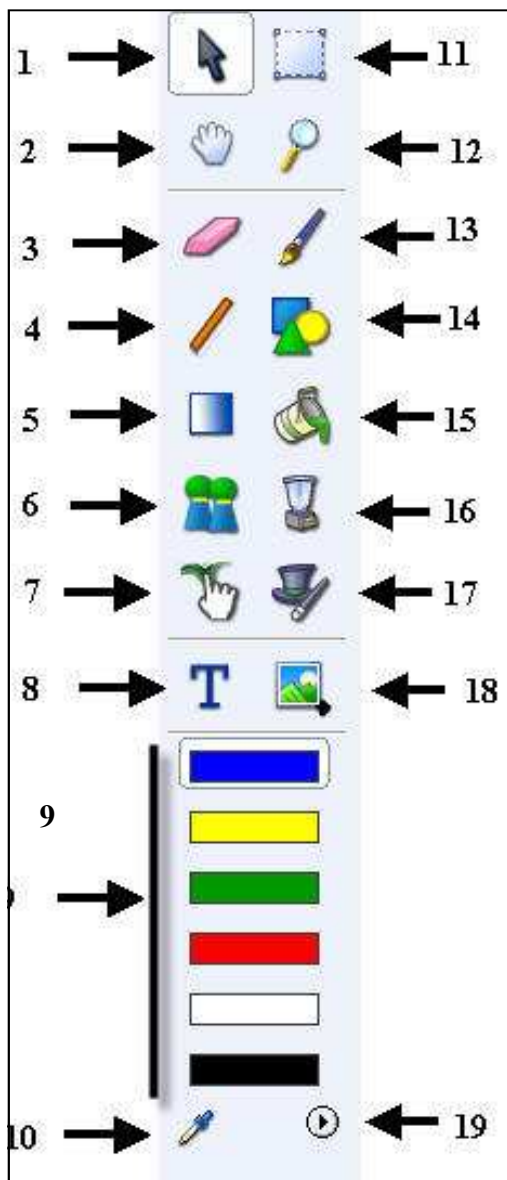
Image Blender 3 Toolbars



1. New: Create a new image from scratch.
2. Open: Open a digital picture to work with in Image Blender.
3. Save: Save your image with the changes you made in Image Blender.
4. Print: Print your image. Choose landscape or portrait. *Note: If you have multiple pictures open, you can go to **File** and then **Print All** to choose to print them as a Full Page, Booklet, Comic Book, or Thumbnails.
5. Export: Export your picture as a JPG, GIF, PNG, BMP, TIFF. You can also set the number of pixels you want your image to be.
6. Show: Create a slideshow of all your open pictures within the program or pictures from a selected folder on your computer. *Under **Settings**, choose transitions, duration, and music to play during the show.
7. Share: Share your pictures with Web Blender to create an interactive presentation.
8. Cut: Cut items from your picture, such as text boxes or objects.
9. Copy: Copy items you are working with, such as text boxes or objects.
10. Paste: Paste items you are working with, such as text boxes or objects.
11. Undo: undo your last action or series of actions.
12. Revert: Revert back to your last saved image.
13. Size: Use this button to resize your image in pixels, inches, centimeters, or percent.



1. Options: Your options will change based on any tool your select. Be sure to look in the right-hand pane to see your options as you select your tools.
2. Layers: This panel shows which layers you are working with for any given image you are creating.
3. Effects: Effects stay the same no matter which tool you are using. These effects are global effects that you can apply to your image.
4. These icons from left to right are: “New Layer”, “Duplicate a Layer”, and “Delete a Layer”.



1. Arrow: Edit, move, resize layers.
2. Hand Tool: Drag the image.
3. Eraser: Erase a selected part of the layer.
4. Line: Paint a line on a selected layer.
5. Gradient: Fill an area with a gradient.
6. Clone: Clone part of the selected layer.
7. Stretch: stretch or smudge part of the layer.
8. Text: Add a text box.
9. Colors: These are your choices for colors for text boxes or to fill an area. To change the colors that you see, click each color box to choose a different color.
10. Eyedropper: Choose the eyedropper to pick a color directly from your image.
11. Selection Tool: Select part of the current layer.
12. Magnifying Glass: Zoom in to your image.
13. Paintbrush: Paint on the selected layer.
14. Shapes: Add shapes to your layer.
15. Paint Bucket: Fill an area with a selected color.
16. Blender: Paint with pictures on the selected layer.
17. Magic Hat: Paint with effects on a selected layer.
18. Layer: Open a layer from your file, from Pics4Learning, or from the Library.
19. Change your pre-made color selections from here.